

**ALPINE FIRE PROTECTION DISTRICT
FY 2024/25 PAY SCHEDULE**

CAL CODE OF REGULATIONS, TITLE 2, SECTION 570.5

Adopted by Resolution - July 16, 2024									
Position (Non-Exempt Safety)	Time Base	Steps or Range					Effective Date		
		Step 1	Step 2	Step 3	Step 4	Step 5			
Firefighter II - EMT	Hourly	28.42	29.57	31.40	33.75	N/A	7/1/2024		
	Monthly	6,896.83	7,174.83	7,619.25	8,190.75				
	Annual	82,762.00	86,098.00	91,431.00	98,289.00				
Firefighter II - Paramedic	Hourly	28.42	29.57	31.40	33.75	36.63		7/1/2024	
	Monthly	6,896.83	7,174.83	7,619.25	8,190.75	8,889.17			
	Annual	82,762.00	86,098.00	91,431.00	98,289.00	106,670.00			
Engineer - EMT	Hourly	35.06	35.86	36.53	37.42	N/A			7/1/2024
	Monthly	8,508.25	8,703.00	8,864.42	9,079.83				
	Annual	102,099.00	104,436.00	106,373.00	108,958.00				
Engineer - Paramedic	Hourly	37.61	38.40	39.08	39.97	N/A			
	Monthly	9,127.58	9,318.25	9,483.83	9,699.08				
	Annual	109,531.00	111,819.00	113,806.00	116,389.00				
Captain - EMT	Hourly	39.63	40.69	41.75	43.01	N/A	7/1/2024		
	Monthly	9,617.50	9,873.92	10,130.42	10,437.50				
	Annual	115,410.00	118,487.00	121,565.00	125,250.00				
Captain - Paramedic	Hourly	42.21	43.27	44.32	45.38	N/A		7/1/2024	
	Monthly	10,243.00	10,499.58	10,755.83	11,012.50				
	Annual	122,916.00	125,995.00	129,070.00	132,150.00				
Position (Exempt - Chief Officers)									Effective Date
Fire Chief	Monthly	15,843.50							7/1/2024
	Annual	190,122.00							
Position (Exempt - Admin and Fire Prevention)									Effective Date
Fire Marshal	Monthly	11,256.17					7/1/2024		
	Annual	135,074.00							
Administrative Director	Monthly	11,376.42					7/1/2024		
	Annual	136,517.00							
Position (Elected Positions)							Effective Date		
Board of Director	Per Meeting	100.00					7/1/2024		
	Annual	1,200.00							
Position (Non-Exempt - Admin and Fire Prevention)		A	B	C	D	E	F	G	
Administrative Assistant (Effective 03/16/2024)	Monthly	3,570.67	3,622.67	3,785.67	3,956.00	4,134.00	4,320.08	4,650.00	
	Annual	42,848.00	43,472.00	45,428.00	47,472.00	49,608.00	51,841.00	55,800.00	